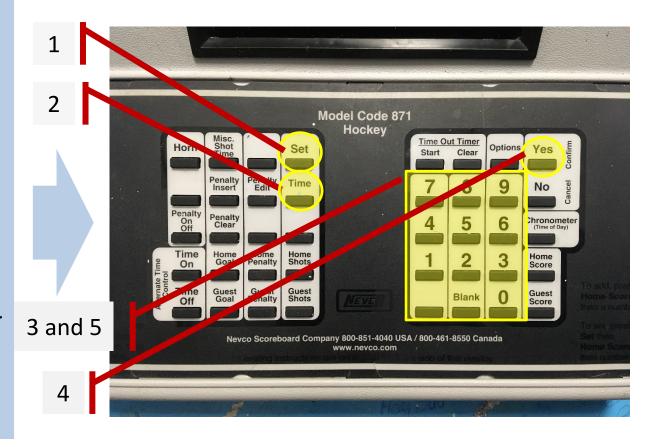
Set Period Duration and Period

- Press <u>SET</u>
- 2. Press TIME
- 3. **KEY IN** the duration.
 - 12 min. = 1,2,0,0,0
 - 2 min. = 0,2,0,0,0
- 4. Press **YES**

NOTE: Press NO if you make a mistake.

5. **KEY IN** the period #



Scores QM

Home Score

- 1. Press **SET**
- 2. Press **HOME SCORE**
- 3. **KEY IN** the new score
- 4. Press <u>TIME</u> to get back to the Time on the display screen.

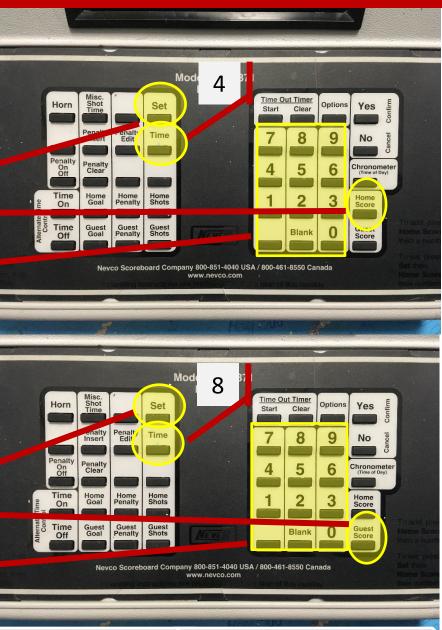
Guest Score

- 5. Press **SET**
- 6. Press **GUEST SCORE**
- **7. KEY IN** the new score
- 8. Press **TIME** to get back to the Time on the display screen.



2

3



Penalties

QMA

Adc

Remove

Press SET

- Press <u>HOME PENALTY</u> or GUEST PENALTY
- 3. **KEY IN** the penalty duration
 - 4 min. major = 0,4,0,0
 - 2 min. minor = 0,2,0,0
- 4. Press YES
- **5.** <u>**KEY IN**</u> the player jersey #. Example: for #2 key in 0,2.

Press <u>HOME PENALTY</u> or GUEST PENALTY

Note: If you have two penalties, keep pressing HOME PENALTY or GUEST PENALTY to toggle between penalties until you've chosen the one you want to clear.

- 7. Press PENALTY CLEAR
- 8. Press YES.

Note: Press NO if you make a mistake.

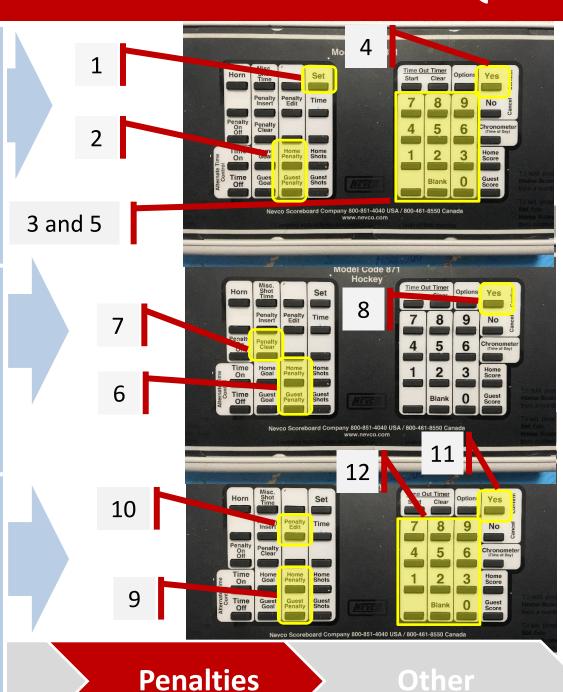
9. Press <u>HOME PENALTY</u> or <u>GUEST PENALTY</u> (See Note in Step 6)

- 10. Press **PENALTY EDIT**
- 11. Press **YES**

Note: Press NO if you make a mistake.

12. KEY IN the penalty duration following Step 3.

Note: Can only edit the time, not the number.



Other QMA

Stop / Start Clock

Using Control Board

- 1. Start Clock Press TIME ON
- 2. Stop Clock Press TIME OFF

Using Hand Wand

3. Start / Stop Clock with Switch NOTE: Board Buttons will no longer work when hand wand is attached.

Power & Hand Wand

- 4. Power Switch
- Hand Wand Connection

