**KENNEBECASIS VALLEY MINOR HOCKEY ASSOCIATION INC.**

**P.O. Box 4663**

**Rothesay, N.B. E2E 5X4**

**Amalgamated under the Act by Letters Patent dated April 20, 1998**

**COMPETITIVE MINOR HOCKEY PROGRAM**

**HANDBOOK**

****

**www.kvmha.com**

**twitter.com/kvmha**

**September 2016**

**(page left blank)**

Table of Contents

[1.0 Competitive Minor Hockey Program Expectations 5](#_Toc322116829)

[2.0 Season Start Up Meetings 6](#_Toc322116830)

[2.1 Season Start Up Planning 6](#_Toc322116831)

[2.2 Season Start Up Meeting 6](#_Toc322116832)

[2.3 Coordinator Start Up Meeting 7](#_Toc322116833)

[2.4 Evaluator / Coach Start Up Meeting(s) 8](#_Toc322116834)

[2.5 Evaluation Clinic 8](#_Toc322116835)

2.6 Coaches Start Up Meetings…………………………………………...………………..………..9

[3.0 Player Evaluation Overview 10](#_Toc322116836)

[3.1 Evaluation Goals 10](#_Toc322116837)

[3.2 Evaluation Team 10](#_Toc322116838)

[*3.2.1 Director of Technical Development* 10](#_Toc322116839)

[*3.2.2 Technical Director of Goaltending* 11](#_Toc322116840)

[*3.2.3 Director of Human Resource* 11](#_Toc322116841)

[*3.2.4 Director of Divisions* 11](#_Toc322116842)

[*3.2.5 Division Coordinator* 12](#_Toc322116843)

[*3.2.6 Evaluator* 14](#_Toc322116844)

[*3.2.7 On-ice Personnel* 14](#_Toc322116845)

[4.0 Evaluator Selection 15](#_Toc322116846)

[4.1 Process for Evaluator Selections 15](#_Toc322116847)

[5.0 Evaluation Process 17](#_Toc322116848)

[5.1 Atom, Peewee, Bantam Evaluations 18](#_Toc322116849)

[*5.1.1 Initial Player Placement* 19](#_Toc322116850)

5.1.1.1 Skaters……………………………………………………………………...…………..20

5.1.1.2 Goalies………………………………………………………………………...………..21

[*5.1.2 Skater Evaluation* 20](#_Toc322116851)

[*5.1.3 Goaltender Evaluation* 20](#_Toc322116852)

[*5.1.4 Divisions* 21](#_Toc322116853)

5.1.4.1 - Atom……………………………………………………………………………………………………………………………22

5.1.4.2 - Peewee…………………………………………………………………………………………….…………………………23

5.1.4.3 - Bantam………………………………………………………………………………………………………….……………23

[*5.1.5 Contact of Players* 21](#_Toc322116854)

[*5.1.6 Injured or Absent Player Placement* 22](#_Toc322116855)

[5.2 Midget Evaluations 23](#_Toc322116856)

[*5.2.1 Central Midget Hockey League (CMHL) Evaluations* 23](#_Toc322116857)

[*5.2.2 Midget C Evaluations* 23](#_Toc322116859)

[5.3 Conflicts during the Evaluation Process 24](#_Toc322116860)

[6.0 Coach Selection 25](#_Toc322116861)

[6.1 Process for Coach Selections 26](#_Toc322116862)

[7.0 Team Formation 27](#_Toc322116863)

[7.1 “AA”, “A”, “B” Teams 27](#_Toc322116864)

[*7.1.1 Team Names and Team Numbers* 28](#_Toc322116865)

[7.2 “C” Teams 28](#_Toc322116866)

[*7.2.1 Team Names and Team Numbers* 30](#_Toc322116867)

[8.0 Flow of Information to the Registrar 31](#_Toc322116868)

[9.0 Player Affiliation 32](#_Toc322116869)

[APPENDIX 34](#_Toc322116870)

[SKATER EVALUATION CRITERIA 34](#_Toc322116872)

[SKATER EVALUATION SHEET – TECHNICAL SKATE 36](#_Toc322116873)

[SKATER EVALUATION SHEET – INTRA-SQUAD GAMES 37](#_Toc322116874)

[EVALUATOR CUE CARD 38](#_Toc322116875)

[GOALTENDER EVALUATION CRITERIA 40](#_Toc322116877)

[TECHNICAL 40](#_Toc322116878)

[SCRIMMAGE 40](#_Toc322116879)

[GOALTENDER EVALUATION SHEET (TECHNICAL) 41](#_Toc322116880)

[GOALTENDER EVALUATION SHEET (SCRIMMAGE) 42](#_Toc322116881)

Thank you for taking your time to help in this evaluation process. It’s your fair and honest evaluation that helps make Kennebecasis Valley Minor Hockey a great place for the kids to play

# 1.0 Competitive Minor Hockey Program Expectations

KVMHA’s Competitive Minor Hockey Program consists of Atom, Peewee, Bantam, and Midget divisions and includes the “AA”, “A”, and “B” competitive categories and “C” categories. Playing hockey at any of these levels requires a high level of commitment. Players and parents in this program need to understand that attendance at practices and games is to be considered mandatory.

Why are these ice times considered mandatory? Simply put, competitive hockey is a team sport. By their very nature team sports requires players to work with their teammates to learn the “systems” that will be employed. These learnings take place during the practices that are scheduled for our teams. Players are not being fair to their teammates or themselves if they arbitrarily skip games and/or practices.

Many of our Competitive Minor Hockey teams will choose to participate in four (4) or more tournaments during the season. Players and parents should expect that three (3) of these will likely be away tournaments and will result in additional travel being required beyond the league play.

Besides tournaments and the associated travel costs, many Competitive Minor Hockey teams will also expect players to participate in fundraising efforts to cover additional expenses such as:

* Extra ice time purchased beyond that allotted by KVMHA
* Team socks
* Name bars
* First Aid kit
* Team building activities
* etc.

Players and families who are interested in a program requiring less of a commitment should register in our Community Hockey Program. Our Community Hockey Program is a less structured approach to hockey and allows players and families to simply play the game of hockey without the rigor and demands of league play and practice times. Those choosing Community Hockey and wishing to improve their skills are still full KVMHA Members and therefore have full access to attend all KVMHA clinics and skills development camps.

Lastly, players who choose to tryout for the “AA”, “A”, and “B” categories of Competitive Minor Hockey also need to recognize that hockey at these levels is a more physical game. This is especially true at the Bantam and Midget divisions since these divisions involve body checking. Players need to be willing and must want to play a physical game at these levels otherwise they will not have fun.

# 2.0 Season Start Up Meetings

The following meetings are necessary to ensure a smooth start up to our season. They provide key volunteers with the information necessary to run the Player Evaluation, Coach Selection, and Team Formation processes.

These meetings are Chaired by the Director of Divisions. It is his/her responsibility to look after the logistics and ensure these meeting are held as outlined below. (Some meetings may be combined if desired by the Director of Divisions however it is important that the general flow of the meetings be followed. The Director of Divisions should use the experience level of the various participants to guide them when deciding if meetings can be combined.)

## 2.1 Season Start Up Planning

To be held at least four weeks before first on ice try-outsession.

Attendees: President, Vice President, Director of Divisions, Director of Human Resources, Director of Technical Development, Technical Director of Goaltending

* Review Competitive Minor Hockey Program Handbook (Director of Divisions, Director of Human Resources, Director of Technical Development, Technical Director of Goaltending)
* Schedule September meetings (Director of Divisions)

## 2.2 Season Start Up Meeting

To be held at least three weeks before first on ice try-outsession.

Attendees from 2.1 Season Start Up Planning Meeting plus: Director of Ice, Equipment Manager

* Describe the Player Evaluation process (Director of Technical Development)
* Describe the Goaltender Evaluation process (Technical Director of Goaltending)
* Describe naming of Evaluators and Coaching staffs (Director of Human Resources)
* Present a draft schedule of the first month (Director of Divisions/Director of Ice)
* Describe the Player Evaluation details - on-ice content, number of adults required on the ice, equipment requirements (pucks, pylons, etc.), what is evaluation criteria, evaluation forms, paper flow, player promotion procedure, etc. (Director of Technical Development)
* Describe the Goaltender Evaluation details - on-ice content, number of adults required on the ice, equipment requirements (pucks, pylons, etc.), what is evaluation criteria, evaluation forms, paper flow, player promotion procedure, etc. (Technical Director of Goaltending)
* Additional information as required (President)
* Outcomes:
  + Director of Divisions accumulating information for Coordinators
  + Equipment Manager assessing distribution of equipment and equipment needs during evaluations
  + Acceptance of Director of Ice schedule for first month
  + Acceptance of Director of Technical Development's on-ice plan and detailed player evaluation process
  + Understanding of roles, expectations and responsibilities

## 2.3 Coordinator Start Up Meeting

To be held at least two weeks before first on ice try-outsession.

Attendees from 2.2 Season Start Up Meeting plus: Coordinators

* Describe the Player Evaluation process (Director of Technical Development)
* Describe the Goaltender Evaluation process (Technical Director of Goaltending)
* Describe naming of Evaluators and Coaches (Director of Human Resources)
* Present a schedule of the first month (Director of Divisions/Director of Ice)
* Describe the Player Evaluation details – on-ice content, number of adults required on the ice, equipment requirements (pucks, pylons, etc.), what is evaluation criteria, evaluation forms, paper flow, player promotion procedure, etc. (Director of Technical Development)
* Describe the Goaltender Evaluation details – on-ice content, number of adults required on the ice, equipment requirements (pucks, pylons, etc.), what is evaluation criteria, evaluation forms, paper flow, player promotion procedure, etc. (Technical Director of Goaltending)
* Review materials to be presented at Evaluator / Coach Start Up meeting and describe the role of Coordinators in the administration of these materials (Director of Divisions)
* Present a draft document describing the equipment administration process during evaluations and throughout the season (Equipment Manager)
* Describe the role of the of Volunteer Coordinator (Director of Human Resources)
* Discuss the role of the Coordinators (Director of Divisions)
  + Scheduling and calling players to evaluation sessions
  + Player registration information flow during evaluations
  + On-ice activities during evaluations
  + Monitoring and controlling evaluation activities during evaluations
* Additional information as required (President)
* Outcomes:
  + Coordinators accumulating information for Evaluators and Coaches
  + Understanding of roles, expectations and responsibilities

## 2.4 Evaluator Start Up Meeting(s)

To be held at least one week before first on ice try-outsession.

Attendees from 2.3 Coordinator Start Up Meeting plus: Director of Volunteers, On-ice Personnel, Appointed Evaluators

* Describe the Player Evaluation process (Director of Technical Development)
* Describe the Goaltender Evaluation process (Technical Director of Goaltending)
* Describe naming of Evaluators and Coaches (Director of Human Resources)
* Present a schedule of the first month (Director of Divisions/Director of Ice)
* Describe the Player Evaluation details – on-ice content, number of adults required on the ice, equipment requirements (pucks, pylons, etc.), what is evaluation criteria, evaluation forms, paper flow, player promotion procedure, etc. (Director of Technical Development)
* Describe the Goaltender Evaluation details – on-ice content, number of adults required on the ice, equipment requirements (pucks, pylons, etc.), what is evaluation criteria, evaluation forms, paper flow, player promotion procedure, etc. (Technical Director of Goaltending)
* Describe the equipment administration process during (Equipment Manager)
* Describe general administrative information and the role of the Coordinators in the administration of these materials (Director of Divisions)
* Additional information as required (President)
* Outcomes:
  + Coordinators, Evaluators and On-ice Personnel develop detailed plans and assignments for the first month of the season

## 2.5 Evaluation Clinic – Combine with 2.4 Evaluator Start up Meeting

To be held prior to first on ice try-outsession (may be held with Evaluator / Coach Start Up Meeting).

Attendees: President, Vice President, Director of Divisions, Director of Technical Development, Technical Director of Goaltending, Coordinators, Evaluators, On-ice Personnel

* Describe the Skater Evaluation Criteria (page 34) to Evaluators (Director of Technical Development)
* Describe the Goaltender Evaluation Criteria (page 40) to Goaltender Evaluators (Technical Director of Goaltending)
* Additional information as required (President)
* Outcomes:
  + Coordinators, Evaluators and On-ice Personnel develop a clear understanding of evaluation criteria and skills to be assessed

## 2.6 Coaches Start Up Meeting(s)

To be held after immediately after coaches selection meeting, conducted by Director of HR.

Attendees from 2.3 Coordinator Start Up Meeting plus: Director of Volunteers, Director of Administration, Referee in Chief, Evaluators, Appointed Coaches

* Describe the Player Evaluation process/details (Director of Technical Development) – “C” Division
* Describe the Goaltender Evaluation process/details (Technical Director of Goaltending) – “C” Division
* Describe naming of Evaluators and Coaches (Director of Human Resources)
* Present a schedule of the C-Division Evaluations and Balancing; and Competitive Balancing (Director of Divisions/Director of Ice)
* Describe the equipment administration process during evaluations and throughout the season (Equipment Manager)
* Describe general administrative information and the role of the Coordinators and Coaches in the administration of these materials (Director of Divisions)
* Describe the role of the Coach, other positions and the relationship and interactions between these positions (President)
* Describe the role of the Team Manager as a support for Coaches (Director of Administration)
* Describe the role of the Director of Volunteers (Director of Volunteers)
* Review Minimum Standards of Discipline (Director of Divisions)
* Review Affiliation (Director of Divisions)
* Review Travel Permits and Special Event Sanctioning (Director of Divisions)
* Describe the officiating processes for the year and any new rules changes (Referee in Chief)
* Additional information as required (President)
* Outcomes:
  + Coordinators, Evaluators and On-ice Personnel develop detailed plans and assignments for the first month of the season
  + Coaches hear about discipline, affiliation, travel permits, etc so teams can “hit the ground running” prior to Team Managers being named and instructed on these same topics

# 3.0 Player Evaluation Overview

## 3.1 Evaluation Goals

“The goal is to provide a fair, consistent and comprehensive evaluation that will result in players participating at a level that is based upon the skill level when comparing them to athletes of the same age and category”.

* + Hockey Canada – Players Evaluation Selection
* To provide an environment that is fair for all players.
* To provide a safe environment for all players.
* To provide an open atmosphere where players and parents can ask questions to the Coordinators.
* To fairly evaluate all players in as short a time as possible and to balance teams.

## 3.2 Evaluation Team

### *3.2.1 Director of Technical Development*

* Define the format and content (drill selection, non-contact scrimmages, low contact scrimmages, etc) of the on ice sessions to be used for the Player Evaluation Process.
* Define the evaluation criteria to be used by the Evaluators during the on ice sessions.
* Act as a support person for the Director of Divisions throughout the Player Evaluation Process.
* Work with the Director of Human Resources and the Coach Selection Committee to choose evaluators
* Meet with Evaluators and Coordinators to discuss expectations and to explain evaluation criteria
* Arrange checking clinics before the evaluation process begins for Bantam and above
* Additional on-going responsibilities will include:
  + Help determine association coach clinic requirements for the year
  + Ensure all association coaches and teams have proper certification behind the bench (i.e. SpeakOut, Safety, Checking Skills, Intro to Coach or Coach Stream, etc)
  + On a one-on-one basis, review the previous season’s feedback with each coach as necessary. The intent is to use the data to help the coaches continuously improve.
  + Mentor coaches who are asking for assistance throughout the year or who have experienced difficulties
  + Work with the coaches at the beginning of the year to ensure teams get off to a great start. (Guidelines for parent meetings, practice planning, yearly plans, conflict resolution, etc)

### *3.2.2 Technical Director of Goaltending*

* Define the format and content (drill selection, etc) of the goaltender technical session(s)
* Define the evaluation criteria to be used by the Goaltender Evaluators during the goaltender technical session(s) and during the Player Evaluation sessions
* Recruit Goaltender Evaluators based on their goaltending/training experience
* Oversee the Goaltender Evaluation for Atom and above divisions
* Communicate with the Division Coordinator regarding goaltender assignments to specific Player Evaluation sessions
* Act as a support person for the Director of Divisions throughout the evaluation process regarding goaltender specific questions/concerns
* Identify and assign sufficient on ice staff for goaltender technical skates based on requirements identified by the Technical Director of Goaltending-from Co-ordinator

### *3.2.3 Director of Human Resource*

* Chair the Coach Selection Committee and recommend Evaluators for the Atom thru Midget age divisions to the Board for ratification
* Chair the Coach Selection Committee and recommend Head Coaches for the Atom thru Midget age divisions to the Board for ratification
* The Coach Selection Committee may recommend and/or name Assistant Coaches to teams. Conversely, the Coach Selection Committee may identify individuals to Head Coaches who are not to be selected as Assistant Coaches.
* The Coach Selection Committee shall determine the acceptability of all Assistant Coaches recommended to them by the Head Coach

### *3.2.4 Director of Divisions*

The role of the Director of Divisions during the Player Evaluation Process is one of management and guidance. As well the Director of Divisions acts as the adjudicator in cases where the Evaluators or Coordinators cannot resolve issues. His/her duties include:

* Development of initial evaluation ice schedule in conjunction with Director of Ice and Ice Scheduler
* Oversee the Player Evaluation and Team Formation processes for Atom and above divisions.
* Involved in the selection of Evaluators and Coaches in conjunction with Coach Selection Committee
* Management of Coordinators and Evaluators during selection process
* Schedule on-ice officials through the Referee-in-Chief for all evaluation skates involving scrimmages of 50 minutes or more and for all balancing games
* Management of independent evaluations in the event of a conflict between a player and Evaluator
* Management of independent evaluations for the children of the Evaluators
* Adjudication of conflicts during the evaluation process
* Maintain records of all evaluations in the event of parent questions
* Review all cases where KVMHA has multiple teams at a category and explain to Coaches how affiliate players will be fairly split among the teams. (Ex. 2 “AA” teams drawing affiliates from 1 “A” team.)

### *3.2.5 Division Coordinator*

* Attend the in-person membership registration sessions and act as a support person for parental questions
* Management of the day-to-day needs of the Evaluation process for all categories (“AA”, “A”, “B”, “C”)
* Design promotion grids based on registration numbers and feedback from Director of Divisions on number of teams in each category (“AA”, “A”, “B”, “C”).
* Within each group organize players on to scrimmage teams with appropriate numbers and dressing rooms
* Instruct players on the requirement for them to bring both a ‘WHITE’ and a ‘dark’ jersey for each skate. (Players who attend a session without the proper colored jersey **WILL BE** held off the ice and therefore not evaluated.)
* Instruct ALL players that ALL stickers must be removed from their helmet prior to participating in the evaluation process. This includes numbers, team affiliation, player name, and any other identification on the helmet. ALL players are to also wear non-descript socks. (example: Hawks/Sabres, Spring Program and other outside affiliations)
* Assignment of piney number to each player to be used during entire evaluation process
* Meet with the evaluation team prior to tryouts to go over the player evaluation criteria, tryout dates and player promotion procedures.
* Identify and assign sufficient on ice staff for each evaluation skate. There should be a minimum of one (1) lead and two (2) assistants for the duration of each session.
* Meet with on ice session leaders to go over the assessment drills to be used throughout the evaluation process.
* Ensure all equipment required for each on ice session (evaluation sheets, pens, pucks, etc) is available
* Post information (player’s sweater/piney number, team, and dressing room number) in the front lobby for player and parent information prior to players arriving at the arena. (Note: posting player dressing room, jersey number list only on the dressing room doors can lead to confusion. Catch them in the lobby.)
* Ensure copies of the Evaluation Criteria and the On-ice Sessions plans are available for parents to read. This is to allow players to be informed of the expectations of evaluations.
* Be visible throughout the tryout dates for questions from players and parents.
* In cooperation with the on-ice personnel, ensure that players compete within the rules of the game. (Players sent off the ice for unnecessary rough or reckless play will not be promotedfor their next skate.)
* Lead discussion in the event of a tie for the advancement of a player
* Notify the Director of Divisions when independent evaluations are required for children of Evaluators
* Notify all families following their child’s skate of their promotion and their new schedule as a result, or that the child’s schedule will remain the same as previously communicated.
* Work with the Coach Selection Committee to select coaches for their teams.
* After all players have been evaluated and tiered to their “AA”, “A”, “B”, or “C” categories the Coordinator will lead the Team Formation Process.
* Notify Director of Divisions in the event of issues arising around player promotion
* Work with Director of Divisions to disseminate information as required (ex. coaching clinics, league schedules, league suspensions, etc.)

### *3.2.6 Evaluator*

* The Evaluator may or may not be a member of the pool for coaches.
* The Evaluator will provide an unbiased opinion of players based on the player’s performance in the individual skate. This will be carried out by:
  + Attending the Evaluation Clinic scheduled prior to start of process
  + Review all of the drills and skills to be observed so as to be clear on the on-ice process
  + Review the evaluation criteria prior to the process to ensure that all evaluators are evaluating the same skill with the same intent
  + Remain attentive throughout the entire ice session that is being evaluated (i.e. arrive before the players enter the ice surface and remain until players leave the ice surface)
  + Score the individual players on a comparative basis and record the results on the evaluation form provided
  + Rank players in accordance with guidelines provided by Coordinators
  + Do not discuss or share information with any players or parents. Refer all questions or concerns to the Division Coordinator without offering comment on the question or complaint.
  + Evaluators CAN NOT have a child on the ice for the session that they are evaluating. It is preferred that evaluators DO NOT have a child in the division for the skate that they are evaluating. This will provide further validity to the fairness of the process.

### *3.2.7 On-ice Personnel*

* To follow the on-ice session plan as provided to them
* Keep up the pace and flow of the drills to finish within the allotted time period. In order to accomplish this it is imperative the lead is aware of the time for each drill and the order that the drills occur.
* If possible brief the players prior to the session so that they are aware of the drills and the order which they will go through them
* Ensure the players understand each drill (the intent of the evaluation is to put the players in a situation where they can show their skills and not struggle with understanding the drill)
* If a player has their performance affected by items out of their control it is the on-ice personnel’s discretion to allow the player to perform the skill a 2nd time
* Check that all players have the proper protective equipment
* All on ice personal must wear a CSA approved properly fastened helmet
* Encourage the players to perform to the best of their ability
* In cooperation with the Coordinator, ensure that players compete within the rules of the game.
* Do not share any of your personal insight with parents/players/other observers that may appear to bias or alter the process

# 4.0 Evaluator Selection

The Coach Selection Committee is responsible for the selection of Evaluators.

To ensure that qualified individuals are considered the Committee shall actively recruit prospective candidates and use the following criteria:

* Overall hockey knowledge
* Caliber of teams coached
* Caliber of hockey played
* Feedback from parents/players on past coaching assignments
* Encourage them to evaluate an age group outside the division/level that their child participates in.

When selecting Evaluators the emphasis is to be placed on selecting those who are most qualified to evaluate hockey players even if the individuals chosen may only be able to attend a few of the evaluation skates.

## 4.1 Process for Evaluator Selections

Prior to the start of Player Evaluation skates the Coach Selection Committee will recommend a list of Evaluators and a list of potential Coaches to the KVMHA Board of Directors for ratification.

* Evaluators are named prior to Player Evaluations beginning
* Coaches are named only after the completion of Player Evaluations and Team Selections

The Committee will endeavor to name enough Evaluators for each division such that there should always be a minimum of three Evaluators available for each Player Evaluation Skate, with an objective of five evaluators. In the event that an Evaluation Skate involves fewer than three Evaluators it will be the Director of Divisions who will have the authority to determine how to handle the results of that particular Evaluation Skate. There is no maximum number of Evaluators that can be used during an Evaluation Skate.

In the case of Goaltender Evaluators:

* Goaltender Evaluators are selected based on goaltending/training experience
* The Committee will endeavor to name enough Goaltender Evaluators for each division such that there should always be a minimum of two (2) Goaltender Evaluators available for each Player Evaluation Skate
* Evaluators stay with their assigned division for the entire evaluation process (some evaluators may be assigned to more than one division)
* Evaluators are not permitted to evaluate the division in which their child is registered (example: an Evaluator with a goalie in Atom cannot evaluate Atom goalies)

# 5.0 Evaluation Process

Evaluation scoring shall be based on a player’s performance during the current evaluation process. All evaluation data will be held in confidence by KVMHA from season to season.

For the Atom, Peewee, and Bantam divisions the overall evaluation process consists of a one hour technical skate and up to four intra-squad games. The minimum number of skates during the tryout process is three (3). The maximum number of skates is five (5). Players are evaluated by independent evaluators using a point rating system. The scoring guide ranges from 1-4 for the technical skate and 2-8 for inter-squad games.

The goaltender evaluation process consists of one technical session and four intra-squad games.

The evaluation process for Atom, Peewee and Bantam is further broken down into two phases:

**Phase 1:**

Phase one includes the technical skate and two intra-squad games. After this phase is completed, all evaluation scores are tabulated and the players are placed in one of two groups: AA or A.

**Phase 2:**

Players in group AA play two intra-squad games against each other to determine the AA team(s). The remaining payers from group AA form, in most cases, half of the A team(s) roster.

Players in group A also play two inter-squad games to determine the remainder of the A team(s) roster.

It is important to note, that once players are assigned to a particular group, that is the highest level those players will play at for the upcoming season.

**Example:**

Using a division with two AA and two A teams and 90-players competing in the try out process:

After Phase 1 is complete, the top 45-players are placed in group AA. The remaining 45-players are placed in group A.

Out of the 45-players in Group AA, 30-players, based on their total evaluation scores, will be placed on one of two AA teams. The remaining 15-players will be placed on one of two A teams.

Out of the 45-players in group A, 15-players, based on their total evaluation scores will be placed on one of two A teams.

The selection of teams for the Midget division presents special and unique challenges. Many Midget players choose to try out for High School and/or Midget ”AAA” and are often late returning to the Association. Also, our top Midget players are placed on teams which compete in different leagues --- our Competitive AA, A and B team(s) play in the Central Midget Hockey League (CMHL), and our Recreational C team(s) play in the Southern New Brunswick Minor Hockey League (SNBMHL). The CMHL is a provincial league leading to a possible provincial championship whereas the SNBMHL competes only within the Sussex to St Stephen District.

As a result, it is recommended that the final selection of the Midget teams be delayed until after the High School and Midget ”AAA” teams are finished their team selections (Note: there is no guarantee that returning players will automatically be assured a position on our top Midget team, and players trying out with High School and/or Midget ”AAA” must also register with the Association to ensure themselves a spot in case they are returned to the Association) and that a more traditional tryout process be followed to choose our top Midget team(s).

## 5.1 Atom, Peewee, Bantam Evaluations

In order to give each and every player a fair opportunity to exhibit the range of skills that they possess players will be evaluated in both skill/drill (technical skate) and game environments.

The on-ice content for the technical skate is pre-defined by the Director of Technical Development and an important responsibility of the Coordinator is to ensure that these plans are followed as detailed in the Appendix of this document.

All evaluations and scoring criteria are to be held in confidence between the Evaluators and the Director of Divisions/President. When there are words spoken in a meeting pertaining to particular players, those words are to stay in the room.

While goaltenders are to be evaluated during the player sessions, there will also be one (1) or more technical session used for goaltender evaluations.

Players involved in “AAA” tryouts are not to participate in KVMHA tryouts until they are released from “AAA”. They will then be placed in a group based on their peers (see 5.1.6 Injured or Absent Player Placement page 22) and complete the KVMHA tryout process.

Players in (“C”) will be evaluated a minimum of once. Each evaluation skate shall follow the pre-defined Evaluation Skate 1 for their division. For (“C”) the ranking is a relative process for those players on the ice at that time. Therefore each session should have a player near the top of the scale and one near the bottom. It is easiest to establish your upper and lower benchmark players first to have a range to compare against when evaluating the rest of the players on the ice. The Evaluators should then assign each Skater a score of 1 to 4 (exceptional to below average) with roughly the same number of Skaters in each group so that a draft of C category players can occur resulting in balanced “C” teams.

While the Player Evaluation Process is in progress for a division any player in that division who requests to play at a lower category than they have been evaluated shall only be given the option to be moved to the competitive “C” category of that division.

Once the Player Evaluation Process is completed for a division any player in that division who requests to play at a lower category than they have been evaluated shall only be given the option to be moved to the “C” category of the next higher age division if deemed in the best interest of the player and of the level in which they would be participating and if the number of players registered in both affected divisions / categories would permit such movement. Exceptions may be considered for players to be moved to the competitive “C” category of the same age division only if their request is due to a medical problem and if they present a certificate signed by a primary healthcare provider, and may be considered under compassionate grounds as in the case of allowing siblings trying out for competitive teams in the same division to be placed together at the level of the lowest evaluated sibling. In either case any such movement from the player’s evaluated category must be approved by the Board of Directors and by the District Director.

Once evaluations are completed, the evaluation forms are to be compiled by the Director of Divisions for retention for 1 year.

The evaluation forms to be used are located in the Appendix of this document.

### *5.1.1 Initial Player Placement*

#### 5.1.1.1 Skaters

Every effort will be made to balance teams for the initial two intra-squad games so as to provide a competitive and fair environment for players to be evaluated.

Returning AA and A players, to the extent possible will be evenly distributed across the all teams for the initial intra-squad games. First year players in a particular division will be distributed based on the level played (e.g. AA, A,C) the previous season.

Teams will be balanced to the extent possible for the remaining two intra-squad games (phase 2 games).

#### 5.1.1.2 Goaltenders

The same process outlined in section 5.1.1.1 will be used for goaltenders.

### *5.1.2 Skater Evaluation*

* Each skate is to be evaluated independent of previous skates (i.e. Evaluators are instructed to evaluate the players based only on what they see that particular skate)
  + Evaluators will assign scores for each criterion on the evaluation sheet.
  + Evaluators must provide a score for each criterion for every skater on the ice.
* If a Coordinator has a child on the ice during an evaluation skate the Director of Divisions or their designate will take the place of the Coordinator. The Coordinator shall not be involved in the evaluation of that particular skate and shall not be permitted in the room during the tabulation of results or any resulting discussions for that particular skate.
* Evaluators are not permitted to evaluate any skate that their child participates.

### *5.1.3 Goaltender Evaluation*

Goaltenders will be evaluated independently of skating players and under a unique evaluation and selection process.

* Goaltenders will be evaluated at one (1) Technical Evaluation Session designed specifically for this purpose and also during the intra-squad games.

### 

### *5.1.4 Divisions*

#### 5.1.4.1 Atom

* Players in the Atom division shall not tryout for forward or defense – instead, they will be evaluated as a skater or as a goaltender and evaluators will choose the top “players” for AA and A. Evaluators will be instructed on how to evaluate skaters independent of choosing a forward or defense position.
* Atom players will be evaluated following the process outlined in section 5.0. This includes a one hour technical skate and four intra-squad games.
* If jersey’s are not provided, the suggested piney number assignment is:
  + Atom : 200 – 399

#### 5.1.4.2 Peewee

* Players in the Peewee division shall not tryout for forward or defense – instead, they will be evaluated as a skater or as a goaltender and evaluators will choose the top “players” for AA and A. Evaluators will be instructed on how to evaluate skaters independent of choosing a forward or defense position.
* Atom players will be evaluated following the process outlined in section 5.0. This includes a one hour technical skate and four intra-squad games.
* If jersey’s are not provided, the suggested piney number assignment is:
  + Peewee : 400 – 599

#### 5.1.4.3 Bantam

* Players in the Bantam division shall indicate in which position they wish to be evaluated (defense or forward).
* Atom players will be evaluated following the process outlined in section 5.0. This includes a one hour technical skate and four intra-squad games.
* If jersey’s are not provided, the suggested piney number assignment is:
  + Bantam : 600 – 799

### *5.1.5 Contact of Players*

* The primary method of communication during the tryout and player evaluation process will be via the KVMHA website. Player groupings and related schedules will be posted under the “tryout” tab.
* Parents with questions regarding the final position of their son or daughter should be referred to the Director of Divisions.

### *5.1.6 Injured or Absent Player Placement*

**A) Injured or Absent Player Prior to Evaluations**

A player who is unable to participate in evaluations due to a medical problem or injury, or who is absent with cause for the entire evaluation session may appeal to the President to be seeded based on the seeding of his/her peers from the previous year.

A player returning part way through the evaluation process from a medical problem or injury or who was absent with cause may appeal to the President to begin their evaluation where the majority of his/her peers from the previous year currently reside. Movement from that point forward, either up or down, will be based upon the returning player’s performance.

**B) Injured or Absent Player During Evaluations**

A player who is unable to participate in evaluations due to a medical problem or injury, or who is absent with cause after the evaluation process has commenced will have their most recent evaluation session placement recorded. At the same time, the majority of his/her peers from the previous year will have their corresponding evaluation session placement recorded and the relative difference determined. The player may appeal to the President to have this relative difference used to seed the absent player at the conclusion of evaluations.

***Example:*** If after the 3rd round of evaluations a player is situated 1 group above/below where the majority of the players they played with and against last year are situated, that player may have a final placement no more than 1 group above/below where the majority players conclude.

*Some discretion may be used where the absence occurs 1 or 2 sessions into evaluations.*

**C) Notes**:

The above are guidelines only on how to place absent players during or at the conclusion of the evaluation process. The ultimate decision of if to apply and how to apply the above guidelines for any absent player, with or without cause, rests with the President. A player who is unable to participate in evaluations due to a medical problem or injury may be required to produce a certificate signed by a primary healthcare provider. The President in consultation with the evaluation team may move a player, either up or down, to a group where their skill level is more comparable if there is supporting evidence for such movement.

## 5.2 Midget Evaluations

A more traditional tryout process is followed to choose our top Midget team(s). Instead of evaluating players concurrently for various levels of play

* Players in the Midget division shall indicate in which position they wish to be evaluated (forward, defense, or goaltender).
* All Player Evaluation skates for Midget players will consist of a 5 minute warm up skate followed by 50-55 minutes of scrimmage.
* Suggested piney number assignment
  + Midget : 800 - 999

### *5.2.1 Central Midget Hockey League (CMHL) Evaluations*

Players who register for the Central Midget Hockey League (CMHL) evaluations will be divided by the Midget Coordinator into similarly sized Evaluation Groups with similar composition based on past performance and former level of play. As part of this planning the Midget Coordinator should check with team representatives of High School and Midget ”AAA” to obtain an estimate of the number of players and their positions who will likely be returning to the Association.

The Evaluators will assess each Evaluation Group using the Skater Evaluation Criteria and the Goaltender Evaluation Criteria located in the appendix. Each player wishing to tryout is to be guaranteed a minimum of 3 opportunities for evaluation before being released.

After a minimum of 3 evaluation opportunities have been completed for each player the Midget Coordinator will facilitate a session with the Evaluators to determine final player selections to the team(s). Based on this session, if in the opinion of the Director of Divisions it would be beneficial and if feasible based on time constraints, a maximum of 3 additional players may be retained (per team) and the Head Coach(es) may be named and one or more exhibition games may be scheduled to assist the Head Coach(es) in making final player selections.

### *5.2.2 Midget C Evaluations*

Players registered for Midget C will be evaluated at least once and the format will follow the pre-defined Evaluation Skate 1 for the Midget division. The Evaluators should assign each Skater a score of 1 to 4 (exceptional to below average) with roughly the same number of Skaters in each group so that a draft of C category players can occur resulting in balanced “C” teams.

## 5.3 Conflicts during the Evaluation Process

* All conflicts will be directed to the Coordinator. The decision on how solve the issue/concern rests with the Director of Divisions.
* Appeal process – A 24 hour wait period must be observed before a grievance is filed. A letter of appeal must be submitted to the Director of Divisions who will forward to the President. The President will consider the appeal and the President’s decision will be final.

# 6.0 Coach Selection

The Coach Selection Committee is responsible for the selection of all Head and Assistant Coaches.

To ensure that qualified individuals are considered the Committee shall actively recruit prospective candidates and use the following criteria:

* Seniority (tenure) and caliber of teams coached
* Certification acquired
* Criminal Check status
* Coaching philosophy
* Willingness to take required training
* Past adherence to policies
* Caliber of hockey played
* Experience coaching within KVMHA
* Experience coaching total
* Level of coaching certification obtained
* Feedback from parents/players on past coaching assignments
* Coaches must fill out a coaches application form and submit it to the Chair of the Coaches Selection Committee
* The Coach Selection Committee will review in confidence the previous year’s feedback evaluations for those Coaches who have applied for a position within their division.
* The Coach Selection Committee will develop a handout outlining such things as Association philosophy, policies, guidelines, fair play, code of ethics, criminal checks, etc. The handout will be provided to applicants to review prior to their interview and will be an integral part on the interview.
* The Coach Selection Committee will develop the actual interview process such as questions, time, location, format, etc. This process shall include a weighting of categories of questions such as technical, administrative, philosophy, leadership, etc. The interview may be waived where the applicant has served as a KVMHA Coach the previous year, has had no previous coaching "issues', is known by the Committee, is applying for a team similar to previous experience, and meets the selection criteria.
* Any new coaching applicants will be interviewed by the committee
* At the end of the season, based on a year end survey of players and parents generated by the Director of Communications, the Coach Selection Committee shall determine which Coaches will be invited to reapply for the coming year. (Where survey results indicate less than satisfactory performance the committee may review the results with the individual before making their determination.) The Coach Selection Committee shall than originate a thank you letter to all Coaches and include an invitation to reapply if appropriate.

## 6.1 Process for Coach Selections

* A list of recommended Evaluators and potential Coaches will be submitted to the Board by the Coach Selection Committee prior to the beginning of the evaluation process for Board approval
* Coaching applicants may or may not be asked to take part in the selection process as an Evaluator. If they are not chosen as an Evaluator this does not preclude them from being chosen as a Coach
* Head Coaches are named by the Coach Selection Committee only after the Player Evaluation Process is complete.
* The Coach Selection Committee may recommend and/or name Assistant Coaches for teams
* Head Coaches may select only one (1) Assistant Coach prior to the Team Selection being completed, and this may only be done after consultation with the Director of Human Resources as the Chair of the Coach Selection Committee.
* Additional assistants and a Team Manager may only be selected after the Team Selection is complete
* In the event of an absence of Coaches at a particular level, the Coach Selection Committee may select potential Coaches and submit these names to the Board for late approval

# 7.0 Team Formation

The Player Evaluation process tiers the players into categories (”AA”, ”A”, ”B”, “C”) based upon their skill level. Therefore, for divisions with only a single team in a category the team is formed through the Player Evaluation process.

For divisions with multiple teams in a category a further team selection process must be followed. The objective of this team selection process is to distribute players in a manner that creates balanced teams within the category.

## 7.1 “AA”, “A”, “B” Teams

* Coordinators will provide selected Head Coaches with a list of players evaluated for their level
* Prior to the Team Formation activity the Head Coach may request permission of the Coach Selection Committee to name a maximum of 1 Assistant Coach
* The Coordinator/Director of Divisions will create balanced “teams” based on the Evaluation results (i.e. knowing which evaluation skates the players were promoted, the ranking of players within that promotion, etc.). The Coordinator may consider other factors while forming these “teams” (potential Assistant Coaches, parental requests, etc) however the priority of creating balanced “teams” will override all other factors.
* The Director of Divisions will meet with Coordinator and Head Coaches only prior to the first balancing game to facilitate a maximum of 2 trades per team. All trades must be approved by the Director of Divisions.
* The Coordinator will notify players of their next two ice times which will be balancing scrimmages (with on-ice officials) ==> Black and White games
* The Director of Divisions will monitor the balancing games with Head Coaches to ascertain the level of balance between teams
* The Director of Divisions will meet with Coordinator and Head Coaches only after the first balancing game to facilitate required trades to balance teams. All trades must be approved by the Director of Divisions.
* After a second balancing game, the Director of Divisions will meet with Coordinator and Head Coaches only to ensure teams are balanced. All trades must be approved by the Director of Divisions.
* During the balancing games the Coordinators will identify adults who will act as bench coaches (the Head Coaches are not to be on the bench during the balancing games). If an Assistant Coach has been identified by a Head Coach they will be the Coordinator’s first choice to act as bench coach for the opposing “team”.
* Once final team selections are complete Coaches will contact players to inform them of their team placement and Head Coach assignment

### *7.1.1 Team Names and Team Numbers*

Teams in the AA and A categories shall keep to the following:

| **Team Number** | **Team Name** |
| --- | --- |
| 1 | Hawks |
| 2 | Sabres |

i.e. if there is only one team in a category, the Team Name shall be Hawks; if there are two teams in a category, Team #1 shall be the Hawks and Team #2 shall be the Sabres; etc.

## 7.2 “C” Teams

The Coordinator will conduct a draft for the purpose of creating balanced “C” teams as follows:

|  |  |
| --- | --- |
| Pre-Draft | * The Coordinator facilitates the evaluations such that each Skater is assigned a score of 1 to 4 (exceptional to below average) with roughly the same number of Skaters in each group. * Goaltenders are ranked from 1 to ‘n’ (top to bottom, where n equals the number of goaltenders). * Players who miss the evaluation session(s) are assigned a score of 1 to 4 and inserted into the lists based on ‘best information available’. * Coordinators will provide selected Head Coaches with a list of players, their chosen position, and their assessed score of 1 to 4 * Prior to the Draft the Head Coach may request permission of the Coach Selection Committee to name a maximum of 1 Assistant Coach |
| Draft | * Teams shall be represented at the draft by the Head Coach and/or Assistant Coach * Each team may protect only the sons, daughters, and legal guardians of the Head Coach and the Assistant Coach (i.e. neither may be part of a “Special Request”) * “Special Requests” and siblings are to be noted and shared with all involved before beginning the draft. * Female players playing on mixed gender teams are to be distributed amongst the teams and numbers permitting the target per team should be 2 females and the maximum per team shall be 3. (Example, with 10 female players the target would be 2 per team on 5 teams rather than 5 per team on 2 teams.) * As a “Special Request” player (i.e. players requesting to play with another player) is drafted the other half of the “Special Request” automatically becomes protected and the “Special Request” is considered “open” until the protected player is drafted. (Each “Special Request” will involve no more than 2 players; 2 Goaltenders may not form a “Special Request”; a team may have only 1 “open Special Request” at any point in time.) * As the draft proceeds, the siblings of drafted players are automatically protected. (Siblings are not considered a “Special Request”.) * The Draft uses a “snake” format, ex. six teams would select 1, 2, 3, 4, 5, 6, 6, 5, 4, 3, 2, 1, 1, 2, … etc. * Each team must select 1 player per turn. * Protected players must be drafted immediately in the round in which they become available. * Skaters are drafted in order of Group 1 to Group 4, and all players from that group must be selected prior to a player from next Group is selected. All skaters are drafted prior to ANY goaltenders being selected. The team following the last player drafted will be the first team to select a goaltender as outlined below. * Goaltenders are drafted last, with teams selecting from the highest ranked available Goaltender down to the number of teams in the division (i.e. if there are 6 teams, then the first team to draft may select from Goaltenders ranked 1-6; the second team may select down to the Goaltender ranked 7th; the third team may select down to the Goaltender ranked 8th; etc.) |
| Trades | * Each team is allowed at most 2 trades at the end of the draft but only with the agreement of the Director of Divisions (or Coordinator if the Director is not present) and the consent of teams present. Trades must be completed while all teams are still present. (Players should be of equal ability, subject to approval of the Director of Divisions.) No trading of players between teams is allowed once the draft meeting is adjourned. |

NOTES:

(i) The Divisional Coordinators will arrange all evaluations logistics until the final reassignments to teams are completed

(ii) The process assumes collaboration not completion by all coaches

(iii) If requested, all coaches must justify their selections to all other coaches

### *7.2.1 Team Names and Team Numbers*

Teams in the C category shall keep to the following:

| **Team Number** | **Team Name** |
| --- | --- |
| 1 | Canadians |
| 2 | Capitals |
| 3 | Devils |
| 4 | Hurricanes |
| 5 | Red Wings |
| 6 | Senators |
| 7 | Sharks |

ex. if there are four C teams, Team #1 shall be the Canadians, Team #2 shall be the Capitals, Team #3 shall be the Devils, Team #4 shall be the Hurricanes.

# 8.0 Flow of Information to the Registrar

* The Registrar, through the Director of Divisions, shall receive a list of all players, Coaches, Managers, and any other team officials, by team, before the team’s first game.
* The Registrar will compile the HNB Player Roster Forms for each team by utilizing the Hockey Canada Registry System. Thereafter, all changes to team rosters must be approved by the Division Coordinator and the Director of Divisions or by the President.
* Failure to properly register a team, or any unauthorized changes to a team, will result in suspension of the team from scheduled play until the registration form or change is properly submitted.

# 9.0 Player Affiliation

Affiliation is the process which permits a player to play in a higher division (Atom, Peewee, etc) or category (”B”, ”A”, ”AA”) as a temporary replacement for another player.

Before any affiliations are to be considered by coaches the Director of Divisions will review all cases where KVMHA has multiple teams at a category and will determine how affiliates will be fairly split among the teams.

KVMHA views affiliation as a positive experience and as an opportunity for the players involved. Therefore it is expected that lower division/category coaches will encourage affiliation when it does not conflict with their team and that higher division/category coaches will offer the opportunity to as many different players as possible, keeping in mind that winning games is not the primary objective but player development is.

Prior to being invited to practice or play with the higher division/category team an affiliated player must first be identified as such on the team’s roster within the Hockey Canada Registry (HCR) and proof of affiliation approval must exist.

To affiliate players the process to be followed is as such (Note: forwarding the email indicates approval):

(a) The higher division/category coach emails his affiliation request to the lower division/category coach;

(b) The lower division/category coach forwards the email to the player/parent;

(c) The parent forwards the email string to the KVMHA President;

(d) The KVMHA President forwards the email string to the KVMHA Registrar and to the NBMHC District Director to have the affiliated player entered into the HCR with the higher division/category team.

Once identified as an affiliated player all requests for that player by the higher division/category team requires permission from the lower division/category coach.

The higher division/category coach must request permission from the lower division/category coach. The request must never be made directly to the player or parents without the knowledge of the lower division/category coach. The lower division/category coach will agree or disagree with the request based on not disrupting his teams “on-ice” activities.

Note:

(a) After January 10, a player can play no more than five (5) league and/or playoff games with their KVMHA affiliate team without KVMHA Board of Directors’ approval. Such approval would only be given under very unusual circumstances and would require consultation with all persons affected.

(b) Players shall be permitted to affiliate with only one (1) team during a hockey season.

# APPENDIX *SKATER EVALUATION CRITERIA*

(Taken from Hockey Canada Player Evaluation and Selection Manual)

**Skating -** Acceleration, speed, mobility, agility, balance, stride, crossovers, pivots, acceleration out of turns, quick feet, controlled skating, change of pace.

* Can the players perform the basic forward and backward stride?
* Are the players knees well bent with the back slightly forward and the head up, or is the player hunched over, bending at the waist with little knee bend?
* Good skaters will use long strides with a complete recovery of the stride leg before striding with the other leg. Their strides will look very smooth and appear not to require much effort to move around the ice?
* Does the player look smooth when they skate or do they appear off balance?
* Can the player turn in both directions with little trouble or do they struggle to turn in one or both directions?
* Can the player stop in both directions? Younger players will often have trouble stopping in one direction?
* Can the player keep up with the play or do they struggle to stay with the other players on the ice?

**Passing -** Passing, receiving, passing choices, on backhand, unselfish with the puck, presents a good target, receives and retains with control, touch passing.

* Can the player pass the puck to its intended target with minimal effort?
* Can the player make an accurate pass to a moving target?
* Can the player receive a pass on their backhand or do they tend to shift their body to receive the pass on the forehand?
* Can the player pass the puck off of the backhand with some speed and accuracy?
* Does the player call for the puck vs. banging their stick on the ice or saying nothing at all?
* Does the player passing the puck make eye contact with the intended receiver or do they just pass the puck blindly?
* Can the player execute a saucer pass over sticks and other obstacles?
* Can the player pass the puck off of the boards to another player?

**Puck Control -** Head ups, smooth and quiet, good hands, protection, in small spaces, in traffic.

* Does the player have the basic skills to execute a forehand pass?
* When the player passes the puck do they slap at it or is the motion smooth with the player following through to the intended target?
* Does the player appear to be comfortable handling the puck while skating or do they appear to fight the puck and have trouble skating with some speed while handling it?
* Can the player keep his/her head up while carrying the puck?
* Can they execute dekes and fakes with the puck?
* Can't they stop quickly or change directions while handling the puck?
* Can the player continue to handle the puck while in traffic and under pressure?
* Does the player get pushed or checked off the puck easily?

**Shooting -** Power, accuracy, quick release, can shoot in motion, goal scorer, rebound control, variety of shots.

* Can the player execute the technique of a wrist shot and backhand?
* Does the player follow through to the target on all shots?
* Can the player raise the puck?
* Is the puck shot with some velocity?
* Does the puck sit flat in the air or does it wobble?
* Can the player execute a one-time shot?
* Is the player accurate when shooting?

**Positional Play -** Ability to see the play developing both offensively and defensively and moves to support, judgment, anticipation, understands systems, disciplined.

* Does the player seem to understand where he/she are to play on the ice?
* Do they support the puck in defensive and offensive situations?
* Does the player show patience or do they tend to panic when pressured?
* Do they protect the mid lane and force opposing players inside out?
* Can the player angle another player off of the puck?
* Does the player force the play or do they wait too long?

**Checking Concept** - Angling, good body position with balance and control, defensive side position, aggressive checker, strength, taking checks.

* Can the player execute basic stick and body checks?
* Does the player check properly with their hands down or do they get their arms up to give a check?
* Can the player receive a check properly, not turning their back and staying close to the boards?
* Can the player check an opposing player and pin them on the boards?

Does the player shy away from other players?

## SKATER EVALUATION SHEET (Technical Skate)

|  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| KVMHA - Player Evaluation and Selection | | | | | | | | | | | |
|  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |
|  | Date: |  |  |  | | | | Scale for Skills | | | |
|  |  |  |  |  |  |  |  | 4 - Outstanding / Dominate | | | |
|  | Ice Time: |  |  |  |  |  |  | 3 - Above Average | | | |
|  |  |  |  |  |  |  |  | 2 - Average | | | |
|  | Evaluator |  |  |  |  |  |  | 1 - Below Average | | | |
|  |  |  |  |  |  |  |  |  | | | |
|  | Division \_\_\_\_\_\_\_\_\_\_\_\_\_ | | |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |
| **Colour** | Jersey # | Player ID |  | Technical Skate / Skills | | | | | | | **Player Total** |
| Skating | | Edge Control | Puck Control | Agility | Shooting | Passing |
| Fwd | Bwd |
|  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |

## SKATER EVALUATION SHEET (Intra-Squad Games)

|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| KVMHA - Player Evaluation and Selection | | | | | | | | | |
|  |  |  |  |  |  |  |  | |  |
|  |  |  |  |  |  |  |  | |  |
|  | Date: |  |  |  |  | Scale for Scrimmage | | |  |
|  |  |  |  |  |  |  |  | |  |
|  | Ice Time: |  |  |  |  | 8 - Outstanding / Dominate | | |  |
|  |  |  |  |  |  | 6 - Above Average | | |  |
|  | Evaluator |  |  |  |  | 4 - Average | | |  |
|  |  |  |  |  |  | 2 - Below Average | | |  |
|  | Division \_\_\_\_\_\_\_\_\_ | | | |  |  |  | |  |
|  |  |  |  |  |  |  |  | |  |
| **Colour** | Jersey # | Player ID |  | Game Evaluation Criteria | | | | | |
| Skating | Puck Skills | Battle / Compete | Hockey Sense | **Player Total** | |
|
|  |  |  |  |  |  |  |  |  | |
|  |  |  |  |  |  |  |  |  | |
|  |  |  |  |  |  |  |  |  | |
|  |  |  |  |  |  |  |  |  | |
|  |  |  |  |  |  |  |  |  | |
|  |  |  |  |  |  |  |  |  | |
|  |  |  |  |  |  |  |  |  | |
|  |  |  |  |  |  |  |  |  | |
|  |  |  |  |  |  |  |  |  | |
|  |  |  |  |  |  |  |  |  | |
|  |  |  |  |  |  |  |  |  | |
|  |  |  |  |  |  |  |  |  | |
|  |  |  |  |  |  |  |  |  | |
|  |  |  |  |  |  |  |  |  | |

## EVALUATOR CUE CARD – Information to be provided to EVERY Evaluator prior to the technical skate (attached to clipboard)

Skating – speed, quickness, technique

* Forward and Backward
* Turn both directions
* Stop both directions
* Are they in a good position for stability and strength
* Agility
* Crossovers
* pivots

Passing – technique, control, vision

* Forehand and Backhand
* To moving and stationary target

Puck Control – technique, open ice, confined space

* Open carry with speed
* Head up
* Puck protection
* Execute dekes and fakes on the 1 on 1
* Can they handle the puck in traffic and tight space
* Ability to maintain control while being checked

Shooting – technique, accuracy, velocity

* Forehand and backhand
* Wrist shot, snap shot, slap shot
* Velocity
* Accuracy
* Shot Selection – do they select the best shot for the opportunity?

## EVALUATOR CUE CARD – Information to be provided to EVERY Evaluator prior to each intra-squad game (attached to clipboard)

Skating

* Balance
* Acceleration
* Speed
* Agility
* Are they in a good position for stability and strength

Puck Skills

* Passing – vision; backhand / forehand (passing / receiving); pass control; indirect
* Puck Handling – head up / awareness; quick hands; puck protection
* Shooting – velocity; accuracy; quick release; shooting in stride; shot selection

Battle / Compete

* Work ethic
* Consistency
* Competitiveness
* Intensity
* Willingness to battle

Shooting – technique, accuracy, velocity

* Forehand and backhand
* Wrist shot, snap shot, slap shot
* Velocity
* Accuracy
* Shot Selection – do they select the best shot for the opportunity?

Hockey Sense

* Player understands positional play
* Player supports the puck on the defensive and offensive side of puck
* Player communicates with teammates
* Player has the ability to read and react
* Drives the net
* Decisions with puck (turnovers)
* Angling
* Gap control
* Forcing turnovers
* Net play (defence)
* Board play

## GOALTENDER EVALUATION CRITERIA

The evaluation of goaltenders requires specific attention outside of the regular player evaluation sessions.

### TECHNICAL

The “Technical” session is used to rate the basic movements that all goaltenders require to be successful at competitive levels, including:

* Skating
  + C-Cuts (Frontward and Backwards)
  + Shuffles (Left and Right)
  + T-Push (Left and Right)
* Position
  + Stance
  + Stick
  + Gloves (Blocker and Trapper)
  + Butterfly
* Balance/Agility
  + Butterfly Slide (Left and Right)
  + Butterfly Push (Left and Right)
* X Factor
  + Work Ethic

### SCRIMMAGE

Heavier weighting for goaltender evaluations is placed on the scrimmage sessions as these sessions demonstrate performance in “game” situations. Each goaltender is tracked throughout the scrimmage sessions and is evaluated in the following categories:

* Save %
* Rebound Control
* Position %
* Save technique used
* Overall play and attitude

(NOTE: The number of goals against is not used as a measurement of goaltenders in the scrimmages. There are too many variables in scrimmages that make it unfair to judge based on goals against.)

## GOALTENDER EVALUATION SHEET (TECHNICAL)



## GOALTENDER EVALUATION SHEET (SCRIMMAGE)

